

PC-VR FOR ELITE GAMING

Expand with the virtual universe. Discover the world's first VR system with a suite of modular options. Go beyond what you thought possible. This is only the beginning.



THE ULTIMATE PRECISION

PRECISION MOVEMENTS FROM EVERY ANGLE

SteamVR Tracking and advanced controllers enable precision and freedom of movement. Swing a racket behind your head, criss-cross your swords— moves at all angles are quick and smooth. Base Station 1.0 provides up to 15m2* of exciting space for those that demand the best in VIVE VR gaming.

DESIGNED FOR GAMERS

Minimise disruptions to your VR sessions. Switch back and forth freely from reality and game world with the one-of-a-kind flip-up headset design. A crown fit makes putting on the headset quick and easy. Suits a wide range of face shapes, vision types, and even fits over glasses.

SEE THE FINER DETAILS IN VR GAMES

See the virtual world through 2880 x 1700 combined pixel resolution—an 88% increase over the original VIVE. All-new LCD panels reduce the distance between pixels, minimising the screen-door effect.

SOUND THAT EXCITES

Rich stereo audio is integrated into on-ear, form-fitting headphones. Experience great sound during extended VR adventures.

MODULARITY TO BUILD YOUR REALITY



Motion Faceplate

Refined inside-out tracking

Expand your range of motion with six camera sensors.

Get accurate inside-out tracking with the wide field (FOV) and six-degree-of-freedom (6DoF) support.



Cool Gasket

Keep cool during play sessions

A specially designed face gasket to keep the user's face cool during extended play sessions in VIVE Cosmos.



Wireless Adapter

Untethered virtual reality is here

Remove cords from the equation. Move freely.

Get powerful visual and audio transmission at 60GHz.

Featuring Intel® WiGig technology.



TECHNICAL SPECS

HEADSET SPECS

Screen:	Dual 3.4 "diagonal"
Resolution:	1440 x 1700 pixels per eye (2880 x 1700 pixels combined)"
Refresh Rate:	90 Hz
Field of view:	Maximum 110 degrees
Audio:	Stereo Headphone
Input:	Integrated microphones, Headset button
Connections:	USB 3.0 (or later), DP 1.2, Proprietary Connection to Faceplates
Sensors:	G-sensor Gyroscope Eye Comfort Setting (IPD)
Ergonomics:	Flip-up visor Adjustable Eye Comfort Setting (IPD)

INCLUDED IN THE BOX

VIVE Cosmos Elite headset
Headset cable
Cleaning cloth
Documentation
Converter (Including DisplayPort and USB 3.0 cable)
Converter power adapter
Mini DP to DP adapter
VIVE Base Station 1.0 x 2
VIVE Base Station power adapter x 2
Mounting kit x 2
VIVE Controller (with lanyard) x 2
VIVE Controller power adapter x 2

CONTROLLERS SPECS

Sensors:	SteamVR Tracking
Input:	Multifunction trackpad Grip buttons Dual-stage trigger System button Menu button
Connections:	Micro-USB charging port

TRACKED AREA REQUIREMENTS

Standing / Seated:	No min. space requirements"
Room-scale:	*An area of approximately 3.5m x 3.5m

MINIMUM COMPUTER SPECS

Processor:	Intel® Core™ i5-4590 or AMD FX™ 8350 equivalent or better"
Graphics:	NVIDIA® GeForce® GTX 970 4GB, AMD Radeon™ R9 290 4GB equivalent or better VR Ready graphics card. <i>*Refer to AMD or NVIDIA's VR Ready website for a list of VR Ready graphics cards.</i>
Memory:	4 GB RAM or more"
Video out:	DisplayPort 1.2 or newer"
USB ports:	1x USB 3.0 or newer"
Operating system:	Windows® 10"